## **Camp Minsi 2024 Scheduling Worksheet**

Scout's Name:	Patrol:

## **EVERYDAY SESSIONS**

Session 1 (9AM)	Session 3 (11AM)
Sports & Athletics	Cycling
☐ Kayaking	☐ Kayaking
Rowing	Canoeing
Small-boat Sailing (double-block class)	Swimming
Environmental Science	☐ Instructional Swim
☐ Bird Study	Communication
Fishing	Environmental Science
First Aid	Astronomy
Radio	Forestry
Automotive Maintenance	Search and Rescue
☐ Electricity	Moviemaking
	Architecture
Sculpture	Painting
Textiles	Wood Carving
	☐ Art
☐ Camping	Game Design
☐ Rifle Shooting	Cooking
Archery (double-block class)	TTA- First Class Requirements
☐ TTA – Tenderfoot Requirements	Open Archery/Shooting
Session 2 (10AM)	
Personal Fitness	Full Week Session 4 (2PM)
Lifesaving	Kayaking
Canoeing	Instructional Swim
☐ BSA Stand Up Paddleboarding	Swimming
	Small-boat Sailing (double-block class)
☐ Communication	Archery (double-block class)
Environmental Science	Shotgun Shooting (no class on Tuesday)
Fish & Wildlife Merit Badge	TTA – Tenderfoot Requirements
ECSI CPR & AED Certification	Full Week Session 5 (3PM)
Space Exploration	BSA Mile Swim (double-block class)
∐ Law	Shotgun Shooting (no class on Tuesday)
☐ Plumbing	TTA – Second Class Requirements
Wood Carving	TTA = Second Class Requirements
Music	Full Week Session 6 (4PM)
Pioneering (double-block class)	TTA -First Class Requirements
Emergency Preparedness	
Rifle Shooting	
TTA -Second Class Requirements	

## ONE OR TWO DAY SESSIONS

Monday Afternoon	Fingerprinting
Citizenship in the Nation	Aviation
Chess	Welding (Wednesday & Thursday
	Required)
☐ Pulp and Paper	Leatherwork (may take more than one
Soil and Water Conservation	day)
Health Care Professions	Basketry (may take more than one day
Robotics	☐ Trail Cooking
	Afternoon Adventure: Whitewater
Required)	Rafting
Leatherwork (may take more than one	Open Waterfront (starts at 3)
day)	Open Archery/Shooting (starts at 4)
Basketry (may take more than one	Open Handicraft (starts at 4)
day	
Exploration	Thursday Afternoon
Mountain Man	Citizenship in the World
Afternoon Adventure: Horseback	<del></del> ,
Riding	Public Speaking
Open Waterfront (starts at 3)	Mammal Study
Open Archery/Shooting (starts at 4)	Reptile and Amphibian Study
Open Handicraft (starts at 4)	Muck Hike
	Robotics
Tuesday Afternoon	Camp Cooking
Tuesday Afternoon	Leatherwork (may take more than one
Citizenship in the World	day)
Public Speaking	Basketry (may take more than one day
Mammal Study	Afternoon Adventure: Mountain Biking
Reptile and Amphibian Study	at the Lehigh Gorge
Fire Safety	Open Waterfront (starts at 3)
Aviation	Open Archery/Shooting (starts at 4)
Exploration	Open Handicraft (starts at 4)
Cowboy Action Shoot (must be 14)	
Trexler Ranger Course	Friday Afternoon
Leatherwork (may take more than one	Open Chess
day)	Fishing Derby
Basketry (may take more than one	Search and Rescue Practical
day	Radio Fox Hunting
Afternoon Adventure: Treetop	Deep Fry Extravaganza
Adventure	Mountain Man
Open Waterfront (starts at 3)	Leatherwork (may take more than one
Open Archery/Shooting (starts at 4)	day)
Open Handicraft (starts at 4)	
·	Basketry (may take more than one day
Wednesday Afternoon	Adventure
	Adventure
Chass	Open Waterfront (starts at 3)
Chess	Open Archery/Shooting (starts at 4)
Pulp and Paper	Open Handicraft (starts at 4)
Soil and Water Conservation	

**Be prepared!** Review the full **Camp Minsi Merit Badge & Program Guide** at <u>www.campminsi.org/badges</u> for pre-requisite requirements, additional costs, and more information on each merit badge class.